

## Games and Politics

Posted by Access - 2009/11/04 19:07

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There's always a time when an online game faces trials of different kinds; sometimes technical, sometimes community or whatever. Usually, if the problem's technical, the developers fix it (sooner or later). A community problem on the other hand is trickier to fix. It's times like these that the GMs usually step in to glue things together.

So I log into Luminary and since I haven't logged in for about a week, I was surprised at how much the forum was in chaos with several angry players. What was the big commotion about? The most recent GoonZu election. Apparently, everyone was excited about the election for the new "server leader" only to find that a bug in the election prevented a large number of players to cast in their votes.

Some players were crying out "The elections got rigged!" and a bunch of others were cursing everything from the high heavens to the rocks outside their garden from their frustration. It's a little funny how players get so worked up about it.

But in a game that focuses on politics and economy, something like a server-wide election is no small matter. Much like real-life politics, the people are making their voices heard. It's pretty amazing just how vocal the players can be about their concerns. I'm worried that players might start to revolt against whoever stands in their way, GM or not.

Personally, despite the issues, I think that it's a healthy thing that players are taking steps like starting petitions for a re-election. If players can do what they do in-game in real life, maybe they're potential politicians in the future. I believe in democracy for a mature population so if players are able to become responsible because of games like Luminary, then we might be taking steps in the right direction.

Back to Luminary, the forum was still echoing "Re-Elections!" and the stand of the Global Luminary team was still firm on asking the players to cooperate with the turnout of the elections. I imagine the GMs must be swimming in requests and messages from the players regarding the issue.

Election period is over but the number of unhappy players remains the same if not getting higher. I'm somewhat doubtful that the decision will change but players are pretty stubborn too. This season's election is probably one of the most exciting ones to remember. One way or another, I'll support the winner because I believe in a government of laws not a government of men.

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## Re:Games and Politics

Posted by caster - 2009/11/04 23:41

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So are they going to have a reelection for what happened? or they just gonna leave all things like that?

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## Re:Games and Politics

Posted by icaughtfire - 2009/11/05 01:32

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Is it the Goozu elections in Luminary? I find that game cute because it's just like ragnarok but not for kids. :D

Anyway, What could be a probable solution on that problem?

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### Re:Games and Politics

Posted by reimaru - 2009/11/05 12:29

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ahhh politics..even mmos is not spared from this one

just like in real life...players wanted to have a new leader to manage the gaming economy depending if the previous one was not good in managing

or someone who is good during guild wars that can dominate the whole server

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### Re:Games and Politics

Posted by Access - 2009/11/05 14:37

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From the look of things, there probably won't be any re-election. It's up to the players now to support whoever won the election. There's still tension but a lot of players are still determined to stay.

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### Re:Games and Politics

Posted by haelikoth - 2009/11/05 18:08

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from a technical standpoint, i dont think re-elections are possible. its part of the game system, and its possible that its not within the GMs power to do a re-election.

in the end, its still up to the players who to follow anyway. so, the petitions are a good sign that players are active in the system

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### Re:Games and Politics

Posted by reimaru - 2009/11/06 14:11

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yes sometimes, they just let it go until his/her term is finish and there will be a new election.

making a re-election can cause outburst to the other faction, even if the majority favors the re-election. GMs have to be neutral just to keep everything fair

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## Re:Games and Politics

Posted by caster - 2009/11/12 01:13

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Hi I played luminary this past few days to know what happened in the election and i found out that there's no reelection happened, and many players are still complaining bout the new goonzu, but as i can see the newly elected goonzu are trying their best to do the responsibility of being a leader.. maybe in time players will gonna like the goonzu^\_^ :cheer:

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## Re:Games and Politics

Posted by reimaru - 2009/11/12 11:59

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well sometimes, you can't satisfy everyone

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## Re:Games and Politics

Posted by caster - 2009/11/13 02:54

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Well yeah, and what I noticed is there are some players that make their own politic group that will do the same task like the goonzu and ministers. haisstttt.... >.

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## Re:Games and Politics

Posted by reimaru - 2009/11/14 12:39

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nah just get used to it, if you take the politics too seriously, you'll force yourself to quit the game early as that is one of the reason why some high level players quit on their games

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## Re:Games and Politics

Posted by haelikoth - 2009/11/14 17:37

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if im not mistaken, the elections are done every month right? thats not too long of a time. just keep your cool and dont let the politics affect you.

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## Re:Games and Politics

Posted by reimaru - 2009/11/17 12:38

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yes usually it takes a month until a new election starts...then it's time to pick your much favored leader

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## Re:Games and Politics

Posted by caster - 2009/11/18 02:16

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haelikoth wrote:

if im not mistaken, the elections are done every month right? thats not too long of a time. just keep your cool and dont let the politics affect you.

No, the election is held every two months. 5 years term of the goonzu in game. ^\_^

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## Re:Games and Politics

Posted by reimaru - 2009/11/19 11:54

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oh i see..some games takes a month before having another election

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## Re:Games and Politics

Posted by goodmangamer - 2009/12/07 20:21

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Darn, politics still affects online game industry. Well they should be calm down what might politics will do on this kind of situations.

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